

MEDIA ARTS B.F.A

Bachelor of Fine Arts - Media Arts

College of Visual & Performing Arts

Degree Specific Credits: 72

Required Cumulative GPA: 2.0

Catalog Year: 2018-2019

Note: Prerequisite courses, MART 101L, MART 112A, MART 102, and MART 111A must be completed or be in the process of completion before acceptance into the B.F.A. program.

General Education Requirements

Information regarding these requirements can be found in the General Education Section (<http://catalog.umd.edu/academics/general-education-requirements>) of the catalog.

Summary

Code	Title	Hours
Lower-Division Core		21
Upper-Division Core		12
Advising Track Options		39
Digital Arts & Technology		
Digital Filmmaking		
Total Hours		72

Lower-Division Core

Code	Title	Hours
Complete all of the following courses:		
MAR 210	Creation of Media Story	3
MAR 251	Dig Video Prod Tech	3
MART 101L	Intro to Media Arts	3
MART 102	Digital Technology in the Arts	3
MART 111A	Intro to Photoshop	3
MART 112A	Introduction to Film Editing	3
MART 120	Creative Coding I	3
Total Hours		21

Minimum Required Grade: C

Upper-Division Core

Code	Title	Hours
Complete all of the following courses:		
MART 325	Introducton to Animation	3
MART 330	Principles of Sound Design	3
MART 340	Princ of Interactive Media	3
MART 450	Topics in Film/Media Studies	3
Total Hours		12

Minimum Required Grade: C

Advising Track Options

In addition to the above requirements, students must choose between one of two advising tracks, either Digital Arts & Technology or Digital Filmmaking. These are advising tracks only and not official programs as recognized by the University of Montana (UM) or the Montana University System. This information will not appear on your UM transcript, diploma, university lists, student data system, or university publication. You do not fill out a major change for a track.

Digital Arts & Technology

Note: The Bachelor of Fine Arts | Digital Arts & Technologies curriculum focuses on the artistic and creative application of digital technologies. Lower division core classes cover the fundamentals of software applications such as the Adobe Creative Cloud Suite and include still image, motion, animation and sound design components. They also include the fundamentals of creative coding. Upper division core classes cover the principles and applications of web technologies (including HTML, CSS, and Javascript) and interactivity (including gaming, virtual reality, and installations). Senior level core classes center on advanced projects and developing a portfolio-centered internet presence.

Code	Title	Hours
Complete all of the following courses:		
MART 220	Creative Coding II	3
MART 255	Photoshop: Art and Design	3
MART 256	Illustrator: Vector and Layout Design	3
MART 302	Intro to Motion Design	3
MART 305	3D Animation I	3
MART 341	Intro to Web Design	3
MART 416	Production Studio I	3
MART 440	Tech Interactive Media Design	3
MART 441	Web Technologies	3
MART 445	Sound for Digital Media	3
MART 457	Production Studio II	3
MART 499	Senior Project (Professional Portfolio is required)	3
Electives		3
Total Hours		39

Minimum Required Grade: C

Digital Filmmaking

Note: The Bachelor of Fine Arts | Digital Filmmaking track offers an all-inclusive experience in the areas of pre-production, production and post production. Project-based courses cover narrative, experimental, documentary, and commercial content creation for both traditional and interactive-based environments.

Code	Title	Hours
Complete all of the following courses:		
MAR 442	Experimental Film	3
MART 300	Visions of Film	3
MART 327	Intro to Cinematography	3
MART 336	Directing the Fic Film	3
MART 340	Princ of Interactive Media	3
MART 345	Sound for Film	3

MART 436	Producing	3
MART 455	Visions of Documentary Film	3
MART 491	Special Topics (Serial Writing)	3
MART 499	Senior Project (Both Senior Project and a Professional Portfolio are required)	3
Electives		9
Total Hours		39

Minimum Required Grade: C